



dbHoops www.dbhoops.org (330) 209-1033

2011 db HOOPS HOLIDAY HOOPFEST RULES

Halftime is 4 minutes long

Warm-ups are 5 minutes long

Each team is given 3 (45 second) timeouts per game. No carryover in Overtime. Each team is allowed 1 timeout per overtime session.

Overtime will last 2 minutes

Regulation foul line to be utilized in grade 6.

Regulation Foul Line to be utilized in 5th grade, players may jump over line
4th graders can shoot from 12 feet

Three point line is in effect.

Team fouls will begin on the 8th foul of the half. All 1 and 1 fouls thereafter.

No double bonus

Personal fouls: 5 per player.

Any defense or offense is permitted. No pressing when ahead by 15 points.
20 point mercy rule in second half. Clock becomes continuous.

Game Lengths: 4th -6th Grade 12 minute halves

Clock Stops on all normal whistles

Tie Breaker

1. Head to Head

2. Point Differential (maximum of 15 per game)

3. Head To Head (the top team that advances is thrown out)

28.5 Sized balls used in the tournament for all divisions

Admission is as Follows: Weekend Passes: \$10 for adults

Daily: \$4 Adults, \$2 Children (up to 16 years old) and Senior Citizens



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